SPECIAL DOUBLES	NOTRUMP OVERCALLS Direct: <u>16</u> to <u>18</u> Systems on ■	NAMES _:	
Negative thru 4♥ Responsive□ : thru Maximal□ Support: Dbl.□ thru Card-showing□ Min. Offshape	Conv.□		
SIMPLE OVERCALL 1 level_8_to_15_HCP (usually) often 4 cards□ very light style□ Responses New Suit: Forcing□ NFConst■ NF□ Jump Raise: Forcing□ Inv.□ Weak■	vs: <u>Str/Wk</u> 2 ♣ natural 2 ♦ natural 2 ♥ natural 2 ♠ natural Dbl: penalty Other	NOTRUMP OPENING BIDS 1NT 15 to to 3 ◆ 5-card Major common □ 3 ◆ System on over X, 2 ◆ 3 ◆ 2 ◆ Stayman ■ Puppet□ 4C=KC 2 ◆ Transfer to ♥ 4 ◆, 4 ♥ Transfer	
JUMP OVERCALL Strong Intermediate Weak	OVER OPP'S T/O DOUBLE New Suit Forcing: 1 level ■ 2 level □ Jump Shift: Forcing □ Inv. □ Weak ■ Redouble implies no fit ■	Forcing Stayman□ Smolen□ 2♥ Transfer to ♠ ■ Lebensohl□ (denies) Conventional NT Openings
OPENING PREEMPTS Sound Light Very Light	2NT Over Limit+ Limit Weak	MAJOR OPENING	MINOR OPENING
3/4-bids □ ■ □ Conv./Resp.	Majors 🗌 🗌 🗍 Minors 🗌 🗍 🗍 Other	1st/2nd □ ■	Expected Min. Length 4 3 0-2 Cor 1 ♣ □ 1 ♦
DIRECT CUEBID OVER: Minor Major Natural Strong T/O Michaels SLAM CONVENTIONS Gerber 4C is KC after Stayman or Jacoby Transition		Double Raise: Force Inv. Weak I After Overcall: Force Inv. Weak I Conv. Raise: 2NT 3NT Splinter I Other:	RESPONSES Double Raise: Force □ Inv. ■ Weak □ After Overcall: Force □ Inv. □ Weak □ Forcing Raise: J/S in other minor □ Single raise □ Other: □ Single raise □ Other: □ □ Frequently bypass 4+ ◆ □ □ 1NT/1 ◆ 6 to _ 9 ONT_Exercise ■ Inv. ■ 10 to _ 12
vs Interference: DOPI DEPO L		Drury 🗆 : Reverse 🗆 2-Way 🗆 Fit 🗆 🕄	2NT Forcing Inv. 10_to12 3NT: 13_to+
LEADS (circle card led, if not in bold) versus Suits versus Notrump vs SUITS vs			Other
X X X X X X X X X X X X X X X X X X X X X X X X X X X X X (A)K X T 9 X A K J X A Q J	x Standard: ■ ■ Except □ X x	DESC 2♣ <u>21+</u> to HCP Strong Other □ 2 ♦ Resp: Neg □ Waiting Promis	CRIBE RESPONSES/REBID 2H=No A or K; 2N=♥'s
KQx KJTx AJT9 AT9 QJx KT9x KQJx KQT JT9 QT9x QJTx QT9 KQT9 JT9x T9x T9x	X Upside-Down: 9 count	$2 \blacklozenge _6_to_10_HCP$ Natural: Weak Intermediate Strong $2 \blacklozenge _6_to_10_HCP$	2N Asks for Feature Conv. 2NT Force " "
LENGTH LEADS: 4th Best vs SUITS■ vs NT 3rd/5th Best vs SUITS□ vs NT		Natural: Weak■ Intermediate□ Strong□ 2▲ 6 to 10 HCP Natural: Weak■ Intermediate□ Strong□	" " Conv.□ 2NT Force■ New Suit NFE
Attitude vs NT Primary signal to partner's lead Attitude Count⊡ Suit preference SPECIAL CARDING ast modified: Nov 18 2024 12:04	Smith Echo □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □	OTHER CONV. CALLS: New Minor I Weak Jump Shifts: In Comp. Not in Co 4th Suit Forcing: 1 Rd. Game	omp. 🗆